Bloom's Taxonomy of Educational Objectives (example of verbs on wheel)

Knowledge—recognize or recall information.

Comprehension—demonstrate that the student has sufficient understanding to organize and arrange material mentally.

Application—a question that asks a student to apply previously learned information to reach an answer. Solving a math word problem is an example.

Analysis—higher order questions that require students to think critically and in depth.

speech

Synthesis—higher order question that asks the student to perform original and creative thinking. **Evaluation**—higher level thinking that does not have a single correct answer; requires student to judge the merit

of an idea, a solution to a problem, or an aesthetic work; may also ask a student to offer an opinion on an issue.

model

photographconclusion diagram implication based on idea tape recording causal relationships graphdrama own statement summary skit analogy map cartoon outline project story compare forecast events give example diagram people match express recordings restate summarizeillustrate illustrationnewspapers paraphrase interrelate paper that follows explain rewrite interpret distinguish an outline describe magazine articles organize defend extend solution memorize television shows generalize question recognize radio dramatize identify list text readings Comprehension project prepare apply films/videos select locate drama produce solve list recite plays painting choose show filmstrips name state Knowledge Application sculpture sketch paint define label compare judge support conclusion evaluate\ Evaluation relate Analysis analyze self-evaluation survey questionnaire weigh classify consider select argument recommendation criticize critique point out valuing parts of propaganda Synthesis distinguish recommend word defined court trial categorize statement identified summarize survey appraise differentiate/ conclusion checked evaluation syllogism broken subdivide compare plan standardcompose design create down compared originate combine report standard invent hypothesize role play survey establishedorganize develop construct graph group discussion produce article experiment invention play book report game formulation of hypothesis set of rules song question set of standards machine alternative course of